

Appendix G

ASSISTANT OFFICIAL — EXAM STUDY OUTLINE

The assistant official shall be familiar with all playing rules, with special emphasis on the following:

Rule 1 Facilities and Equipment

- 1.1 Competition area
 - Playing area
 - Special provisions—facility equipment
 - Foul detection device (foul lights)
 - Additional zones within the competition area
 - Team/coach area
 - Warm-up area
 - Inappropriate use of warm-up area
 - Competition area—noncompliance
- 1.2 Noncompetition areas
 - Spectator seating areas
 - Media area
 - Event management/scorekeeping area
 - Medical area/training room
 - Equipment storage area
- 1.3 Safety measures
 - Surface
 - Approaches, not to be defaced
 - Unsecured bowling equipment
- 1.4 Other equipment
 - Bowling equipment racks

Rule 2 Player Equipment

- 2.1 Bowling balls for competition
 - Balance inspection/altering of ball weights
 - Special equipment to grip the bowling ball
- 2.2 Altering surface of bowling ball
 - Use of bowling towel to maintain surface
 - Use of additional equipment to alter surface
- 2.3 Use of pro shop services
- 2.4 Additional player equipment
- 2.5 Logo restrictions for equipment
- 2.6 Use of specialty bowling ball

Rule 3 Uniforms and Apparel

- 3.1 Competition uniform
 - Uniform (all sections)
- 3.2 Noncompliance of apparel guidelines
- 3.3 Apparel logo restrictions

Rule 4 Teams

- 4.1 Team members
- 4.2 Players
- 4.3 Roster size and travel party size
- 4.4 Designation of coach and captain
- 4.5 Official lineup
- 4.6 Substitutes

Rule 5 General Rules and Scoring

- 5.1 General rules
- 5.2 Order of bowling—five-person game
- 5.3 Order of bowling—Baker format
- 5.4 Order of bowling—official match
- 5.5 Legal delivery
- 5.6 Scoring
 - Scoring errors
 - Foul
- 5.7 Types of games
 - Team game
 - Baker game

Rule 6 Duration of Matches

- 6.1 Match
- 6.2 Team match
 - Multiple formats per match
 - Lane choice
- 6.3 Baker match, match play
 - Lane choice
- 6.4 Baker match, total pinfall
 - Multiple formats per contest
 - Lane choice
- 6.5 Resolving tied games
- 6.6 Resolving tied matches
 - Procedures
- 6.7 Resolving ties—final event place finish

Rule 7 Event Protocols

- 7.1 Competition schedule
- 7.3 Matches, number per day

- 7.4 Competition, prematch events
- 7.5 Daily warm-up session
- 7.6 Match play practice session
- 7.7 Competition guidelines
 - Daily format
- 7.8 Start of a match
- 7.9 Match interruptions, equipment
 - Illegal pinfall
 - Improperly set pins
 - Re-racks
 - Rebounding pins
 - Replacement pins
 - Dead ball
 - Bowling on wrong lane
 - Provisional ball
 - Equipment failure
- 7.10 Match interruptions, player/team conduct
 - Unfair tactics
 - Altered equipment
 - Disruption of play
 - Unsportsmanlike conduct
 - Refusal to continue play
 - Delay of game
 - Use of ineligible player
- 7.11 Competition, postmatch events
- 7.12 Crowd control
- 7.13 Decisions and protests
 - Appeal
 - Protest
 - Protests to be considered
 - Noncompetition protest procedures
 - Competition protest procedures
 - Protest situations, results

Rule 8 Individual and Team Penalties

- 8.1 General guidelines
 - Definition of misconduct
 - Individual player or coach misconduct penalties
 - Warning
 - Penalty
 - Expulsion
 - Disqualification

Team discipline

8.2 Assessment of penalties

Authority of event manager and head official

Penalty procedures during play

Penalty procedures between games

Multiple penalties

Failure to comply

Rule 9 Officials and Their Duties

9.1 Officials and duties

Event manager

Officials

Head Official

Scorekeeper

Rule 10 Women's Bowling Forms

10.1 Competition forms

Schedule certification form

Bowling match scoresheet (Page 1)

Competition lineup card

Equipment registration form (postseason)

10.2 Event management forms

Event certification form (ECF)

Event management checklist

Head official's form (HOF)

Warm-up area sheet

Competition protest/penalty form