



## 2020-21 and 2021-22 Major Rules Changes for Women's Bowling

*The following rules changes were approved by the NCAA Women's Bowling Committee and the Playing Rules Oversight Panel. These changes will be incorporated into the rules book for the 2020-21 and 2021-22 seasons.*

<u>Rule</u>	<u>Rule Change and Rationale</u>
2.1.a.4 Six-Ball Limit	<p>To establish a limit of six balls per player per competition. Teams must submit player ball cards to the tournament director/head official prior to the start of competition. The tournament director or the head official are permitted to conduct ball checks. Should a ball be damaged beyond repair, the head official may permit that player to replace the damaged ball.</p> <p><b>Rationale:</b> To help reduce the number of bowling balls in the bowling center, which will help manage competitive equity and limited space concerns in facilities. The current rule of limiting the number of balls a player can have in the center at a time was not enforced consistently. This rule would require that the six balls that each player will use for the duration of the tournament be provided to the tournament director/head official prior to the start of competition.</p>
NEW 2.1.a.4 Six-Ball Limit PENALTY	<p>PENALTY – The player and team violating the six-ball limit will receive a warning and the additional ball will be removed for the remainder of the event. Any subsequent violations by any member of that team will result in escalating penalties outlined in Rule 7.10.b (scores of zero, potential coach ejection).</p> <p><b>Rationale:</b> To ensure all players are only competing with six balls. After the initial warning, teams are on notice to comply with the rule so subsequent violations will result in a score of zero and the coach may be ejected.</p>
2.2 Surface Alterations	<p>To establish that when a team receives a bye (as described in Rule 7.5b), prior to the first match of their session, shall be permitted to alter the surface of the ball during their first warm-up session of the day.</p> <p><b>Rationale:</b> Teams that receive a bye are unable to participate during the daily warm-up session because competing teams will be occupying all the lanes. This would be their only time for a warm-up.</p>
NEW 2.4 Use of Rosin	<p>To prohibit rosin from the ball return or on any scoring equipment.</p> <p><b>Rationale:</b> To help prevent rosin from accumulating on the approach and creating slippery conditions. There are other alternatives that could be used in place of rosin to control moisture on player's hands.</p>
NEW 2.4	<p>PENALTY- The violation of the rosin rule will result in an unfair tactics penalty. After an initial warning, failure to comply by any member of that team will result in escalating penalties outlined in Rule 7.10.a (scores of zero for the last</p>

<p>Use of Rosin PENALTY</p>	<p>frames completed).</p> <p><b>Rationale:</b> To help prevent rosin from accumulating on the approach and creating slippery conditions. There are other alternatives that could be used in place of rosin to control moisture on player's hands.</p>
<p>6.4 Baker Total Pinfall</p>	<p>To establish during Baker total pinfall matches where teams are seeded, the higher seed has the choice of starting lane. If there are no seeds, the starting lane will be determined by the event schedule.</p> <p><b>Rationale:</b> This change mirrors the rule for Baker match play where the higher seed has first lane choice. The current rules require that the tournament director outline this procedure.</p>
<p>6.4 Baker Total Pinfall</p>	<p>To establish at the start of the fifth game during Baker total pinfall matches, the team with the higher total pinfall through the first four games shall have lane choice. In the event of a tie, the higher seeded team will have lane selection. If there are no seeds, the rotation shall continue.</p> <p><b>Rationale:</b> To provide a consistent standard for Baker total pinfall matches while also clarifying the inconsistency in the rules book.</p>
<p>7.11.b Postgame Handshake</p>	<p>To remove the requirement for teams to participate in a postgame handshake.</p> <p><b>Rationale:</b> To provide teams the opportunity to demonstrate sportsmanship without requiring players to make direct physical contact with other players.</p>